

[abilities cont.]

DRUID

Wild Shape: Can change into a 2 CR creature that can't fly for 3 hours.

Circle of the Moon: can Wild Shape as bonus action; by using a spell slot can regain 1d8 HP/level of spell slot; beast form counts as magical attacks.

War Caster: have advantage on Constitution saving throws to maintain concentration; can perform somatic components with weapons; can use reaction to cast a spell = 1 action & must target the creature.

