

[WC] Henry "Indiana" Jones, Jr.

https://en.wikipedia.org/wiki/Indiana_Jones

Rank: Seasoned

Attributes: Agility d8, Smarts d6, Spirit d6, Strength d8, Vigor d8

Skills: Climbing d6, Fighting d10, Knowledge (Ancient History) d10, Knowledge (Arcana) d8, Intimidation d6, Notice d6, Shooting d8, Stealth d6, Survival d6, Swimming d4

Charisma: 0; **Pace:** 6; **Parry:** 8; **Toughness:** 6

Hindrances: Heroic, Stubborn, Phobia (Snakes)

Edges

- **Block:** +1 Parry
- **Combat Reflexes:** +2 to recover from being Shaken
- **Elan:** +2 when spending a Benny on a Trait roll (including Soak rolls)
- **Marksman:** +2 Shooting when not moving
- **Trademark Weapon (Bullwhip):** +1 Fighting

Gear

- **Bullwhip:** (Damage: Str+d6; Reach: 1); As Whip: If Indy scores a raise on his attack roll, the opponent suffers -2 to Parry until their next Action in addition to Damage; As Lasso: Indy can perform an Agility Trick using his Fighting skill, this incurs no Damage, but the victim suffers -2 to their Parry until their next Action, a raise means the foe also falls Prone and is Shaken.
- **Machete:** (Damage: Str+d6)
- **Mastery Ring:** The wearer of this diamond-encrusted gold ring uses a d10 for his Wild Die with regard to one Trait roll (Trait roll when using Bullwhip)
- **Occult Encyclopedia:** Bound in the skin of an unknown origin, engraved with mystical symbols, this tome is an A-Z of all things magical. So long as the user has the book open, he gains a bonus to his Knowledge (Arcana) rolls as the book automatically flips pages to reach the relevant section to the user's query.
- **Webley Revolver:** (Range: 12/24/48; Damage: 2d6+1, RoF: 1; Shots: 6; AP: 1; Semi-Auto)

Languages: English, Arabic, Spanish

